

# Communication No. 2487

## SYNCHRONIZED SKATING

(Replaces ISU Communication No. 2412)

This Communication provides **GUIDELINES** for season 2022/23 for the following:

- Referees, Judges and Technical Panel Deductions
- Marking the GOE's of Synchronized Skating Elements
- Judges Criteria Adjustments to Grade of Execution (GOE)
- Judges Program Components Criteria

Seoul, June 22, 2022 Lausanne, Jae Youl Kim, President

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# 2022/23 Referees, Judges and Technical Panel Deductions

Referee and Judges *)							
Costume/prop violation, Rule 951 para 1							
(theatrical in design, including makeup, feathers anywhere, rhinestones or sequins on the fac							
		,					
<u>Referee</u>							
Costume failure, Ru	ule 951 para 2	-1.0					
Late start, more than 30 seconds late, Rule 838 para 4							
Late start, more than 60 seconds late, Rule 838 para 4 Team							
Music requirement	violation, Rule 991 para 2 a)	-1.0					
Program time violation, SP every five seconds in excess of 2 minutes 50 sec, Rule 952							
Program time violation, FS every five seconds lacking or in excess, Rule 952 para 2							
Interruption in exce	ess, more than ten seconds (fault of Skaters(s)), Rule 953 para	2:					
more than 10-	20 seconds	-1.0					
more than 20-	30 seconds	-2.0					
more than 30-40 seconds							
second interruption of more than 40 seconds or program not completed Team							
Interruption of the p	program with three minutes, Rule 965 para 4 b)	-5.0					
Adverse condition	prior to the program with three minutes, Rule 965 para 6	-5.0					
	•						
Technical Panel **)							
Fall, Rule 953 para 1: One Skater (each skater per occurrence)							
Illegal Elements, Features, Additional Features, Movements, Rule 992 para 2:							
Ice Coverage restriction not met, Rule 991 para 2 b):							
SP Elements: U	In-prescribed, Additional or Repeated Element, Rule 991 3 a	) -1.5					
	Vrong Element shape, Rule 991 3 e)	No value					

#### (See Technical Handbook for specific errors and deductions)

- \*) <u>Referee + Judges</u>: Deduction is applied according to the opinion of the majority of the Panel which includes all of the Judges and the Referee. No deduction in case of a 50:50 split vote.
- \*\*) <u>Technical Panel</u>: Technical Specialist identifies. Technical Controller authorizes or corrects and deducts. If both Technical Specialists disagree with a correction asked for by the Technical Controller, the initial decision of the Technical Specialists stands.

## **Definition of Errors**

**Collision in Intersection:** a collision is a Serious error. A collision disrupts and <u>stops</u> the progression of the Skater(s), and the flow through the Point of Intersection is severely impacted and/or stopped. The starting number for the GOE reduction is NHT -3.

**Bump in Intersection:** a bump is a Minor error. A bump <u>disrupts</u> the progression of the Skater(s), and the flow through the Point of Intersection is impacted, but the Skaters are still moving through the pi. The GOE reduction is -1.

Collapse in a Lift (Group, Pair, Creative): a collapse is a Serious error. A collapse occurs when the lifted position is not maintained and can occur from any fixed height of a Lift. The GOE reduction is -2 to -3.

**Lift Position not Attempted or Achieved:** a Lift that is **not attempted** or the lifted position is **not achieved** is a Serious error. A Lift not attempted is usually caused by a disruption prior to the Lift. A Lift not achieved is a failure in the lifting process. The GOE reduction is -3 to -4.

## 2022/23 Marking the GOE of Synchronized Skating Elements

GRADE OF EXECUTION										
-5	-4	-3	-2	-1	0	+1	+2	+3	+4	+5
Extremely	Very	Poor	Weak	Fair	Avorago	Above	Good	Very	Excellent	Outstanding
Poor	Poor	POOI	Poor Weak	Fall	Average	Average	Good	Good	Excellent	Outstanding
6+ bullets	5 bullets	3-4 bullets	2 bullets	1 bullet	-/+	1 bullet	2 bullets	3-4 bullets	5 bullets	6+ bullets

The final GOE is calculated considering first the **Key Aspects** and the **additional criteria** of the Element that result in a starting GOE. The GOE is then increased and/or reduced according to the **positive and negative criteria for the Element**.

#### **KEY ASPECTS**

### Elements are evaluated considering three Key Aspects of equal importance:

**Shape** Roundness; straightness; alignment or spacing symmetry maintained throughout the

Element.

**Unison** Performing as one; precise body lines; in step or time; concurrent or syncopated.

**Speed &** Pace and velocity maintained or accelerated throughout the Element & **Flow** Movement within, between or across the Element with effortless progression.

## **ADDITIONAL CRITERIA**

### Elements are also evaluated considering the following:

- Quality and variety of:
  - o Steps, turns, fes, fms, skating movements and body movements
  - o Holds: minimum of two different types of connected Holds
  - Entry and/or exit
  - Features
- Reflects the timing, tempo, character or nuance of the music
- Reflects creativity or originality

#### **ERRORS**

- Minor errors do not fully impact the integrity/continuity and fluidity of the Element and should not be over penalized when awarding a Grade of Execution.
- Serious errors impact the integrity/continuity and fluidity of the Element and/or its relation to the music and must be reflected accordingly in the GOE and Program Components.
- Each error occurring within the same Element must be reflected in the final marks for GOE and Program Components.
- For an Element to achieve +5: the three Key Aspects must be present, and the additional criteria must be performed with very good quality. The Element must contain no errors and/or no Serious error.
- For an Element to achieve +4: two of the three Key Aspects must be present, <u>and the additional</u> criteria must be performed with good quality. The Element must **contain no Serious error**.

#### **Using the Not Higher Than (NHT) reduction:**

 When a Not Higher Than reduction is listed, the NHT must be your starting GOE. Additional reductions can be applied as warranted, but your final GOE can be Not Higher Than the mark defined.

# 2022/23 Criteria Adjustments to the Grade of Execution

ZOZZ/ZO OTILETI	a Auj	ustilieli	s to the Grade of Execution				
Serious Errors – Fall(s)		Reduce	Key Aspects				
Fall of one Skater, depending on disruption		-2 to -3	Shape – Unison – Speed & Flow				
Fall of two Skaters		-4	Additional Criteria				
Fall of three or more Skaters		NHT -5	Quality and variety of:				
Minor Errors		Reduce	Steps, turns, fes, fms, skating movements, body move	ments			
Stumbles, bumps or touchdown of free foot or ha	and(s)	-1 each	Holds; minimum of two different types of connected Holds				
Breaks in Holds		-1 each	Entries and/or Exits				
Visible errors		-1 each	Features				
Long preparation into Element		-1	Reflects the timing, tempo, character, or nuance of the music				
Choreography error identified by the Technical Panel * (Identified by !)		-2 per Element	Reflects creativity or originality				
Specific Criteria	Incr.	Reduce	Specific Criteria Incr.	Reduce			
Artistic Element (Block, Circle, Line	, Wheel)		No Hold Element				
Creative variation of basic shape	+1		Block size maintained within two arm lengths +2				
Does not reflect the timing, tempo, character, or nuance of the music		NHT 0	Pair Element				
Intersection Element			Outstanding synchronization of the pairs +2				
Outstanding speed and intersecting at the same time	+2		Outstanding flexibility / strong body position +2				
Acceleration maintained into pi	+1		Exit with running edge maintained +1				
Not intersecting at the same time – Judges should confirm error with video review		-1 to -2	Pivoting Elements (Block, Line)				
Approach or exit shape not achieved		-1 each	Strong, controlled pivoting +1				
Collision during intersecting – Serious error		NHT -3	Speed not maintained through pivoting	-1			
			Curved lines during pivoting	-2			
Lift Element (Group Lift, Pair Lift, Creative Lift)			Rotating/Traveling Elements (Circle, Wheel)				
Outstanding flexibility and position of lifted Skater(s)	+2		Traveling: Good Ice coverage (> than ½ of the ice)				
Good ice coverage throughout	+1		Wheel: Spokes too far away from center point	-1			
Creative: Innovative position or pattern	+1		No centrifugal force at all	NHT -2			
Loss of speed at exit of Lift		-1	Synchronized Spin Element				
Non-lifting skaters not executing steps, fes, fm etc during the GL		-1	Outstanding synchronization in all 3 phases +2				
Lift position not Attempted or Achieved by 1 Lift – Serious error		-3	Outstanding spin technique with minor unison errors +2				
Lift position not Attempted or Achieved by 2 or more Lifts – Serious error		-4	Good synchronization of entry and exit +1				
Collapse in 1 Lift – Serious error		-2	Loss of spin centers (traveling by 4 or more Skaters)	-1			
Collapse in 2 or more Lifts – Serious error		-3					
Moves Element			Twizzle Element				
Outstanding flexibility and body lines in fm's	+2		Outstanding synchronization +2				
Interesting pattern across the ice	+1		Interesting pattern across the ice +1				
	1	1					

<sup>\*</sup> Features: change of configuration, change of position, pivoting, traveling, weaving, etc. \* Additional Features: Point of Intersection, Step Sequence, fe, fm, etc.

One-foot entry and/or exit

+1

## 2022/23 Program Components for Synchronized Skating

COMPOSITION	PRESENTATION	SKATING SKILLS		
The intentional, developed and/or original arrangement of the repertoire and all types of movements into a meaningful whole according to the principles of proportion, unity, space, pattern, and musical structure.	The demonstration of engagement, commitment and involvement based on an understanding of the music and composition.	The ability of the skater to execute the skating repertoire of steps, turns and skating movements with blade and body control.		
Unity	Expressiveness and projection	Variety of edges, steps, turns, movements and directions		
Connections between and within elements	Variety and contrast of energy and of movements	Clarity of edges, steps, turns, movements and body control		
Pattern and ice coverage	Musical sensitivity and timing	Balance and glide		
Multidimensional movements and use of space	Unison, oneness and awareness of space	Flow		
Choreography reflecting musical phrase and form	(Pair Skating, Ice Dance, Synchronized Skating)	Power and speed		

## Serious Error(s)

Serious errors are falls and/or mistakes which result in a break in the delivery of the program. This break can be minimal or more pronounced and noticeable. These errors must be reflected in the mark awarded for each program component. The consequence depends on the severity and impact they have on the fluidity and continuity of the program. The following guideline should be used.

program. The following guideline should be used.							
Category	Mark Range	Definition	Mistake	Maximum score per Program Component			
Platinum	10	Outstanding	1 Serious error	9.50 *			
Diamond	9.00 – 9.75	Excellent	2 or more Serious errors	8.75 **			
0-14	8.00 – 8.75	Very Good	For all Components:  *When there is only one error and this error minimally impact the program, the maximum score of 9.50 is possible as note				
Gold	7.00 – 7.75	Good					
Groon	6.00 - 6.75	Above Average	above.				
Green	5.00 – 5.75	Average	<b>Note</b> : For the above to apply, the program as a whole is still deemed to be "Excellent".				
Orango	4.00 – 4.75	Fair					
Orange	3.00 – 3.75	Weak	**When there are 2 or more errors and these errors only minimally impact the program, the maximum score of 8.75 is possible.				
	2.00 – 2.75	Poor					
Red	1.00 – 1.75	Very Poor					
	0.25 – 0.75	Extremely Poor					